Championship Rules

1. The League Concept

1.1. Jumping Champions League - Egypt is a series of events during the sports season, a league for teams with three different levels.

1.2. A championship organized by the Equine Solutions team under the supervision of the Egyptian Equestrian Federation and in accordance with the international and the national approved rules and regulations.

1.3. Each team includes Team owner, chief d' Equipe (Trainer), total three riders participating and competing as one team during the series in one of the champion levels. Participate and compete in the competitions of the second and third days 2 (TWO) riders, according to the choice of the owner of the team and the chief d' Equipe (Trainer), by registering at the show office after the end of the first day competitions.

1.4. Organize (5) five Show Jumping events, plus a final.

1.5. Participants have the right to choose their team's name and logo.

2. Competition Levels

2.1. Level 140: height   140   -   145 cm
2.2. Level 130: Height   130   -   135 cm
2.3. Level 120: Height   120   -   125 cm
2.4. Level 100: Height   100   -   105 cm

2.5. First day:

Open day Individual competition, welcome competition.

2.6. Second day:

The first round of the competition for the three-levels, plus an open competition (conciliation competition).

2.7. Third day:

The second round for the teams' competitions of all levels is one round against the clock or two non-identical rounds 2nd round against the clock of a competition, Incase competition is two rounds Max. 5 teams take place in the 2nd round..

3. The Minimum Limit of Prize Money

3.1. Per show: EGP 180,000

3.1.1.   It is distributed among the first **5** places for each level.

3.2. For Final: EGP 1,700,000

3.2.1.   It is distributed among the first **5** Teams for each level.

4. Competition Starting Order

4.1. The First Event: Draw for the starting order for the teams' competition.

4.2. The Second Event till the Final: Reverse order based on the points obtained by the teams. The team with the lowest points starts first, then the next in the rank. In the event of the points being tied, the starting order will be according to the first draw of the first event.

5. Ranking and Points

5.1. The first place is the team with the least penalty points in the total of the second and third days and the least time in the 2nd round of the 2nd day, and the points are calculated according to the total starters.

5.2. 1ˢᵗ Place: Gets points according to the number of teams participating in the event, plus a point.

*"E.g. :The number of teams in the event is **10**, the first place gets **11** points"*

5.3. 2ⁿᵈ Place and the next: Gets points according to the number of teams participating in the event, minus a point.

*"E.g. :The number of teams in the event is **10**, the 2ⁿᵈ place gets **9** points, the next minus one (**-1**), and the last one gets **1** point"*

The points of the teams are calculated for the best **4** results of season 23/24 during the (**5**) five events, and the top **75%** of the teams for each level qualify according to the general ranking of the league points minimum of 8 teams.

6. Jumping Champions League Final

6.1. First day:

6.1.1.   One round "not against the clock".

6.1.2.   The three riders of the team participate and the result of the best two riders will be counted.

6.1.3.   Start order is in reverse order for league total points.

6.2. Second day:

6.2.1.   Two identical rounds "First Round: **Not** against the clock, Second Round: **Against** the clock".

6.2.2.   The three riders of the team compete and the result of the best TWO riders will be counted.

6.2.3.   Start order is in reverse order of team penalty points of the first day.

6.2.4.   The sum of the penalty points of the First and Second days and the time of the Second round of the second day determine the ranking of the teams, and **Double** points are calculated based on the general ranks of the teams, in addition to the points obtained by the teams during the season 23/ 24.

1.1.1.   "The first five teams with the highest points in each level qualify for the third and final day"

1.2. Third day:

    1.2.1. Two rounds are non-identical, against the clock in the second one.

    1.2.2. Only **2** (TWO) riders participate/ compete for each of the **Five** qualified teams.

    1.2.3. The starting order into the first round is in reverse order of the total points obtained by the teams till the **2nd** day of the final.

    1.2.4. The starting order of the second round is in reverse order of the penalty points of the first round. In the case of equal penalty points, according to the starting order the first round.

    1.2.5. The teams with the first **3** (THREE) places in each level are placed Jumping League Champions for season 23/24 according to the total penalty points of the two rounds and the time of the second round for each team.

    1.2.6. **"All teams will start the final round with ZERO penalty points"**

2. Prize Money Minimum

    2.1. Level 140 (Height 140 – 145 cm)

        2.1.1. Per Show: EGP 80,000

        2.1.2. For Final: EGP 800,000

    2.2. Level 130 (Height 130- 135 cm):

        2.2.1. Per Show: EGP 45,000

        2.2.2. For Final: EGP 500,000

    2.3. Level 120 (Height 120 – 125 cm):

        2.3.1. Per Show: EGP 35,000

        2.3.2. For Final: EGP 220,000

    2.4. Level 100 (Height 100 – 105 cm):

        2.4.1. Per Show: EGP 20,000

        2.4.2. For Final: EGP 180,000

3. Registration and Subscriptions

#	Description	Financial Amount (EGP)
1	**Registration fee per Team for season 23/ 24:** Team owner, chief d' Equipe (Trainer), total Three riders participating and competing as one team during the series in one of the champion levels.	**Level 140: EGP 120,000** **Level 130: EGP 75,000** **Level 120: EGP 50,000** **Level 100: EGP 30,000**
2	Entry fee per horse per show / 2nd horse for riders 50% less	**EGP 6000**
3	Change team owner / rider	**EGP 10,000**

Amounts are subject to increase

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